**HHUA Umpire Personal Development Plan (PDP)**

Please note the following is mandatory for Development Group umpires and a set of suggestions for all other umpires!

There are two parts to your plan and process – the Overall PDP and then your individual match records. This is what you need to do:1. Complete your PDP based on your most recent development / assessment reports2. You should be looking for a maximum of three themes (see the Handbook file **Guidance for Scoring**) to be working on at any one time – be specific with what you want to achieve and how you will demonstrate success\*3. After EVERY match, complete a match report for your progress – include what worked and what didn’t, what you will continue to do and what you’re going to do differently next time4. If you have a developer or assessor at your match, write in their suggestions5. Update your overall plan through the season as needed (probably once a month to begin with)6. Remember to bring your folder to every match – this is especially important for when you have a developer present – they will expect to see evidence of your work. If you don’t do this, it will put your place in the Group in jeopardy!*\*it’s ok not to be clear on this to begin with – you will discuss this plan with your developer/assessor at your first watching of the season to firm up your plans***Personal Development Plan** Last updated:

**Current Panel: (M) (W)**

Theme:

Specific area(s):

What success looks like:

Theme:

Specific area(s):

What success looks like:

Theme:

Specific area(s):

What success looks like:

Last Development date:

Next Development date:

Last Assessment date and score:

Previous Assessment scores:

Next Assessment date:

Additional notes:

**Personal Development Plan: match record**

Date:

Teams: (H) (A)

Division:

Score:

Colleague:

Cards: (Me) R: Y: G: (Colleague) R: Y: G:

Developer or Assessor present? (who)

1. Theme, area, what I tried, what worked, what didn’t, thoughts

2. Theme, area, what I tried, what worked, what didn’t, thoughts

3. Theme, area, what I tried, what worked, what didn’t, thoughts

Developer / Assessor: discussion / suggestions / notes:

**Personal Development Plan: match record**

Date:

Teams: (H) (A)

Division:

Score:

Colleague:

Cards: (Me) R: Y: G: (Colleague) R: Y: G:

Developer or Assessor present? (who)

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3. Theme, area, what I tried, what worked, what didn’t, thoughts

Developer / Assessor: discussion / suggestions / notes: